

# MNBA League Rules & Game Management

## 2<sup>nd</sup> Grade Boys League

- A. All games will be played under PIAA Federation Rules.
- B. Exceptions:
1. Basket height is nine feet. All games will be played four-on-four. Games may be adjusted to five-on-five as the season progresses.
  2. All players must play at least 16 minutes of each game they attend. In addition, if a team has five or more players present at a game, all players must sit out at least three minutes per half of that game.
  3. Two twenty-minute halves. Running clock for the first 19 minutes of each half with clock stopping only for time-outs and unusual delays (injury, equipment repair, etc.). Clock stops on all whistles in the last minute of each half.
  4. One-and-One on the 7th team foul of each half; Two shots on the 10th team foul of each half.
  5. Four 30-second time-outs for the entire game. One additional time-out for the overtime period.
  6. Each player is allowed six personal fouls.
  7. One overtime period only (two minutes). Running clock for the first minute; clock stops on all whistles the last minute.
  8. Head Coach may beckon the referee for a time-out.
  9. Three-point shot is not allowed.
  10. NO DEFENSE IN THE BACK COURT!  
  
FREE ZONE RULE:  
Because the court at Culbertson is smaller than regulation, the defensive team's free throw line extended will serve as the free zone line. Defense cannot be played until the offensive team freely crosses the defensive team's free throw line. Once the offensive team penetrates the free throw line, defense can be played to half court.
  11. Back court violation is in effect.

12. Players can go over the line on foul shots (but cannot run in for the rebound).
13. Teams can play zone or man-to-man defense.

C. Other Situations and Notes:

1. Substitutions will be beckoned into the game by the referees. Players must report to the scorers table to enter the game.
2. Taunting, profanity and trash talking will not be tolerated! Referees are not required to warn a player or coach before assessing a technical foul.
3. Players or coaches receiving their second technical foul of the season will automatically be suspended for the following game. A player or coach drawing their third technical foul of the season will be dismissed from the league. NO EXCEPTIONS!
4. Fighting (includes pushing, kicking, etc.) is an automatic ejection and one game suspension. Second ejection for fighting is automatic dismissal from the league. NO EXCEPTIONS!
5. All players must wear team color shirts with numbers on back. Any color shorts may be worn. Shirts must be tucked in and shorts must be pulled up to the waist. All jewelry must be removed before entering the game.

D. Gym supervisors/scorekeepers will mediate all situations outside the authority of the game referees.

E. Other Information:

1. We ask everyone (players included) not to bring any type of food, candy, gum or beverages into the gymnasiums. Players, however, are permitted to bring water bottles. Please enter gyms in designated areas only. Parents are reminded to supervise all children during the games.
2. Children are not permitted to leave the gym without adult supervision.

ENJOY THE LEAGUE AND HAVE FUN!