

MNBA League Rules & Game Management

7th & 8th Grade Boys League

- A. All games will be played under PIAA Federation Rules.
- B. Exceptions:
 - 1. All players must play at least 20 minutes of each game they attend. In addition, if a team has six or more players present at a game, all players must sit out at least three minutes per half of that game.
 - 2. Two twenty-minute halves. Running clock for the first 19 minutes of each half with clock stopping only for time-outs and unusual delays (injury, equipment repair, etc.). Clock stops on all whistles in the last minute of each half.
 - 3. One-and-One on the 7th team foul of each half; Two shots on the 10th team foul of each half.
 - 4. Four 30-second time-outs for the entire game. One additional time-out for each overtime period.
 - 5. Each player is allowed Six personal fouls.
 - 6. All overtime periods are three minutes. Running clock for the first two minutes; clock stops on all whistles the last minute.
 - 7. Head Coach may beckon the referee for a time-out.
 - 8. Three-point shot is allowed if court has three-point line.
 - 9. NO PRESSING until the last three (3) minutes of the game. For the first 37 minutes of each game, the defensive team must allow the offensive team to freely cross the half court line. Once the offensive team has penetrated the half court line, the defense will be allowed to defend the entire front court. During the last three minutes of the game and overtime period (s), teams will be permitted to press the entire court provided they are not leading the game by ten (10) or more points.
 - 10. Teams may play man-to-man or zone defense but are strongly encouraged to play man-to-man for at least a portion of the game.

C. Other Situations and Notes:

1. Substitutions will be beckoned into the game by the referees. Players must report to the scorer's table or center court area to enter the game.
2. Taunting, profanity and trash talking will not be tolerated! Referees are not required to warn a player or coach before assessing a technical foul.
3. Players or coaches receiving their second technical foul of the season will automatically be suspended for the following game. A player or coach drawing their third technical foul of the season will be dismissed from the league. NO EXCEPTIONS!
4. Fighting (includes pushing, kicking, etc.) is an automatic ejection and one game suspension. Second ejection for fighting is automatic dismissal from the league. NO EXCEPTIONS!
5. All players must wear team color shirts with numbers on back. Any color shorts may be worn. Shirts must be tucked in and shorts must be pulled up to the waist. All jewelry must be removed before entering the game.

D. Gym supervisors/scorekeepers will mediate all situations outside the authority of the game referees.

E. Other Information:

1. We ask players not to bring any type of food, candy, gum or beverages into the gymnasiums. Players, however, are permitted to bring water bottles. Please enter gyms in designated areas only.

ENJOY THE LEAGUE AND HAVE FUN!